

GNU Debugger (gdb) allows you to monitor a program as it executes. For best results, the program must have been compiled with debug symbols (**-g** in GCC).

## Launch

Start debugging	<code>gdb --args &lt;executable&gt; &lt;args&gt;</code>
Attach to a running process	<code>gdb attach &lt;pid&gt;</code>

## Coredumps (systemd only)

Run gdb on the latest coredump	<code>coredumpctl debug</code>
Use the coredump of what ran on pid 3692	<code>coredumpctl debug 3692</code>

## Flow control

### Long

### Shortcut

Start, but stop at the main procedure	<code>start &lt;args&gt;</code>	
Start, do not stop at main procedure	<code>run &lt;args&gt;</code>	<b>r</b>
Continue execution	<code>continue</code>	<b>c</b>
Continue execution until a different line of code	<code>step</code>	<b>s</b>
Continue next instruction, step into subroutines	<code>stepi</code>	<b>si</b>
Execute current line of code	<code>next</code>	<b>n</b>
Execute next instruction	<code>nexti</code>	<b>ni</b>
Show stack frames	<code>backtrace</code>	<b>bt</b>
Move <i>n</i> number stack frames up or down	<code>up &lt;n&gt; / down &lt;n&gt;</code>	

## Breakpoints

Stop execution at line n	<code>break &lt;n&gt;</code>
Stop at a specific address	<code>break *0xabcdef</code>
Stop at the program's entry point	<code>break _start</code>
Stop at the main function	<code>break main</code>
Show all breakpoints	<code>Info breakpoints</code>

## Watchpoints

Watch a variable	<code>watch &lt;expression&gt;</code>
Stop when variable <i>foo</i> is greater than 0	<code>watch foo &gt; 0</code>
Stop at <event>	<code>catch &lt;event&gt;</code>
Remove 4 <sup>th</sup> watch, catch, or break point	<code>disable enable delete clear 4</code>

## Value and type evaluation

<b>o</b> Octal	<b>x</b> Hexadecimal	<b>u</b> Unsigned decimal	<b>t</b> Binary
<b>c</b> Char	<b>a</b> Address	<b>f</b> Floating point	<b>s</b> String

Print value of a variable	<code>print &lt;var name&gt;</code>
Print value of expression in Octal format	<code>print /o &lt;expression&gt;</code>
Show the type of a variable	<code>whatis &lt;var name&gt;</code>
Print type information	<code>ptype &lt; type-name&gt;</code>

## Modifying values

Modify value of Mybool to true	<code>set bMybool = true</code>
Write integer 4 to specific address	<code>set {int}0x7fffffff5b8 = 4</code>
Modify a single byte in memory	<code>set *(unsigned char*)0x401435</code>
Modify a string variable	<code>set Mystring = "Hello world"</code>

## Show

Show directories for finding source files	<code>show directories</code>
Show search path for finding object files	<code>show path</code>
Show the OS ABI of target	<code>show osabi</code>